# UNIFACE

#### **DELIVERY PROJECTS, RESEARCH & DEVELOPMENT**

#### JASON HUGGINS DIRECTOR, GLOBAL DELIVERY & EDUCATION



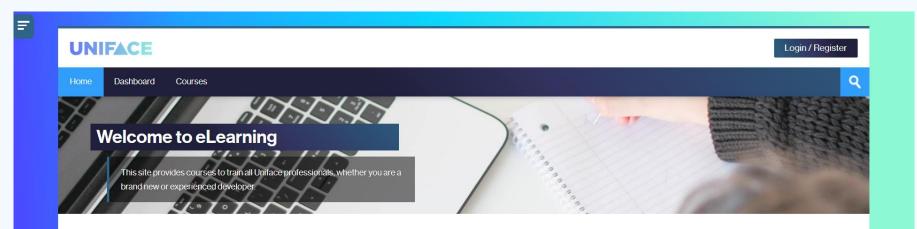
#### 1 Uniface Learning

#### 2 Performance Analysis

#### 3 Intelligent Assistance

## Uniface Learning

# Your gateway to knowledge



#### **Build Your Uniface Knowledge**

Whether you're a new or seasoned Uniface professional, this platform provides you the knowledge to build enterprise solutions fast.

This free learning resource offers on-demand, self-paced courses, designed to give new developers a jump start in mastering Uniface, whilst allowing experienced professionals to catch up with the latest enhancements.



□ https://www.uniface.com □ training@uniface.com

#### 0740

## The key features





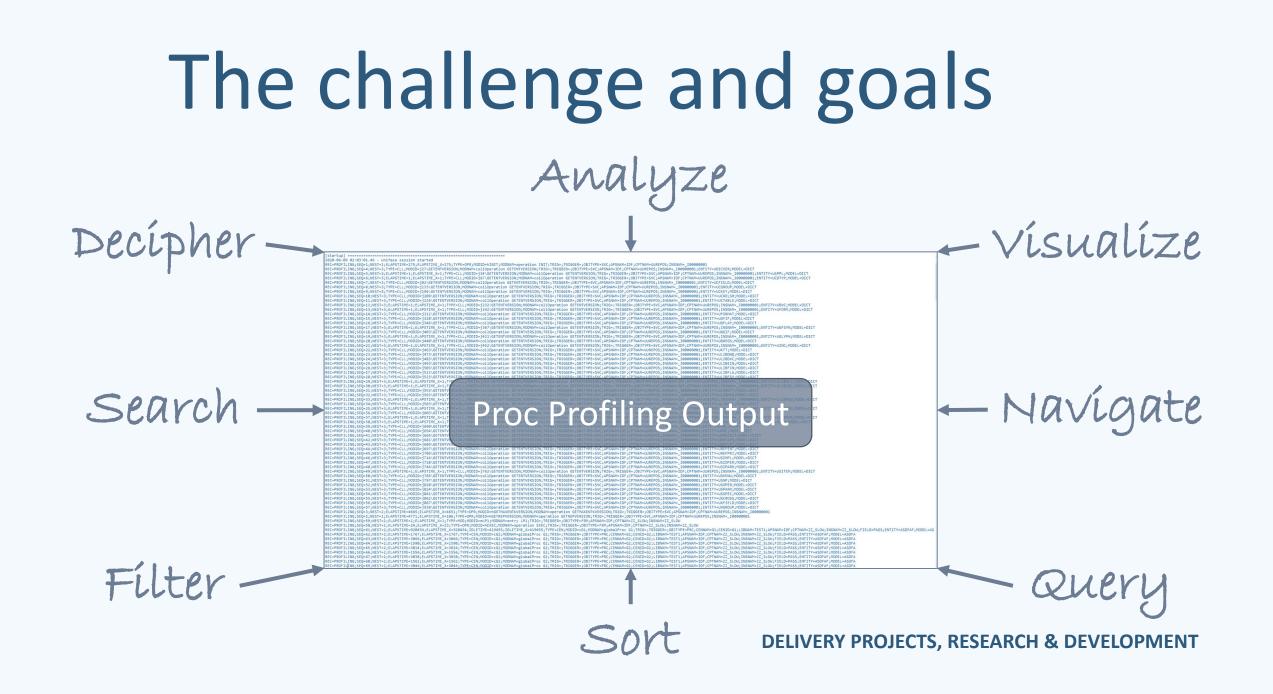
### ...and you can start on:

#### JULY 2020

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
28	29	30		2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	1

### **Performance Analysis**

"Computer performance is characterized by the amount of useful work accomplished by a computer system compared to the time and resources used" [ref. Wikipedia]



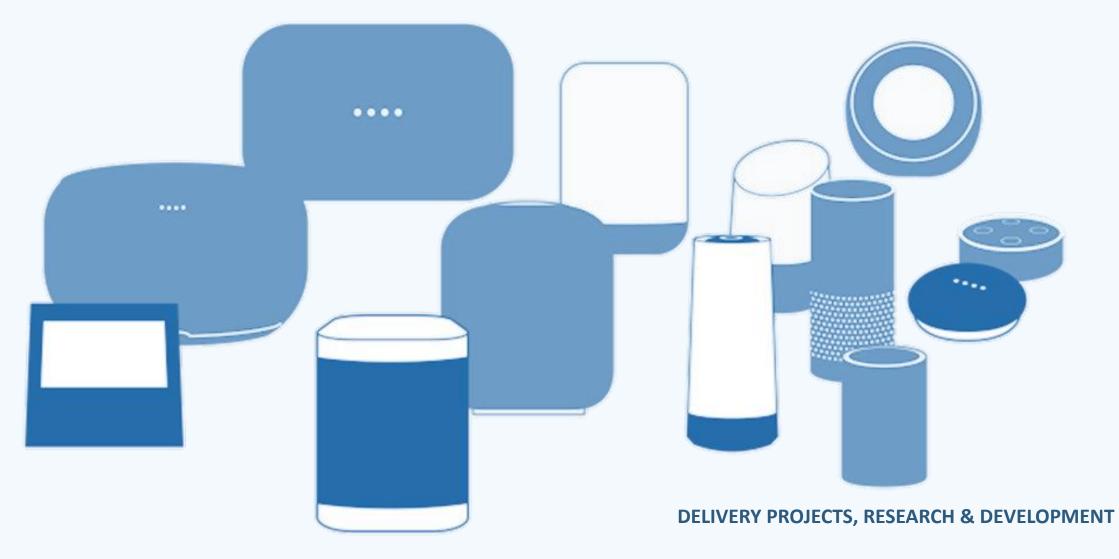
## The result

🔥 Uniface Development Environment -	Profiler10											-	
BROWSE  Cpt: ZZ_SLOW												More Ed	tors =
STARTPAGE × I≣ ZZ_SLOW ×	E TEST1 ×												
Define Frames Write Script Listing Pro	ofile										Compile	Compile & Test	Actions
< > proc://uprofile/18?LV^10&DE	T&N^58&SQL^1									~		~	Search >
Time Column: E •Seq •ttem •Time 3 61 ZZ_SLOW:globalProc 9.20454		Image: State Sta			3 edit 4 end							Metric     Elapsed     Elapsed X     Elapsed NI     Idle     Idle     Jdle     S     DBMS     DBMS     DBMS X     Network     Network T	+Time (s) 0.00024 0.00023 0.00024 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000
	ZZ_SL UUREPOS: ZZ_SLOW ZZ_SLOW				◆sum of elapse x	◆avg of dbms x	•max of dbms x	+sum of dbms x	•avg of net x	•max of net x	◆sum of net x	+avg of idle	~ ^ ^
	entry LP1	•count of modules	•avg of elapse x 0.00001	max of elapse x 0.00001	•sum of elapse x 0.00001	•avg of dbms x 0.00000	•max of doms x 0.00000	•sum of dbms x 0.00000	•avg of het x 0.00000	•max of net x 0.00000	•sum of net x 0.00000	•avg of idle	*
Messages Compiler Output Phase 5: Background text Phase 6: Component variables Phase 7: Procs compilation													~
Phase 8: Structure tables													_
Phase 9: Descriptor													



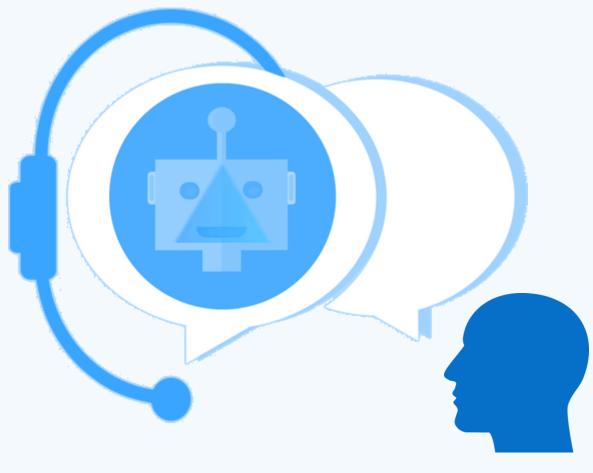
## Intelligent Assistance





# The challenge

Teach Uniface to chat



#### UNIFACE

## Thank you.