

Uniface eLearning 18 November 2019

#### **Jason Huggins**

**Director, Global Delivery & Education** 

#### Agenda

- Why now?
- Our plan and approach
- The results and next steps





#### **The Challenge**





## **Today's Options**

- Instructor Led Training (ILT)
  - Physical classroom
  - Virtual classroom
- Bespoke consultancy
- Bespoke workshops & lectures
- ScreenCasts



### **Our goal**

- Make Uniface learning easy to access
  - Anytime, anywhere, any device
- Educate new developers
  - Support coaching of new team members
  - Support community edition users
- Upskill current developers
- Self paced
- Recognize achievements





#### **The Project**





## **Our approach**

- Implement an online
  Learning Management System
  - Rethink existing material

- Make freely accessible to all
- Introduce certification



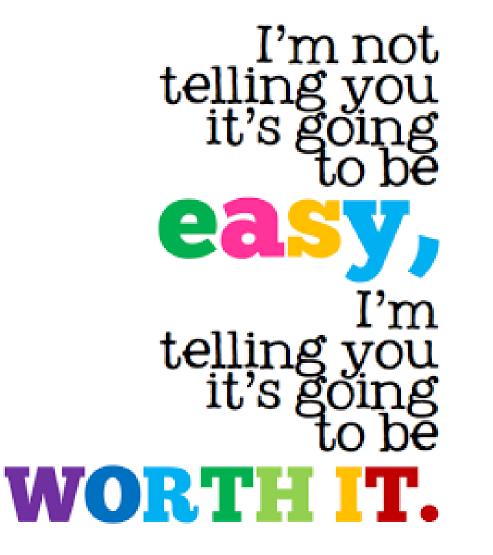
Competency	-I 0.Basic	1.Intermediate 2.Adv
■0.Uniface Core	142	32
Debugging Uniface Script	3	
Deploying an application		13
Handling Data in Script	11	3
How Uniface Works	3	
Implementing Rules & Validation	28	
Modelling application data	19	
Uniface Data IO	17	
Using the IDE	13	
Using Uniface Script	19	1
Modelling application component	ts	5
The Uniface Event Model	4	
Building the UI		1
Writing Reports		
Uniface File IO		8
Web Specific Script		1
Building Components	19	
ustomizing the IDE		
"ing Errors	6	
alist	88	
17-4	35	environment Specialist



## **Course design**

- Competency based approach •
- Core and specialist roles
- Progressive learning
- Free choice & learning paths
- Exercises and guizzes

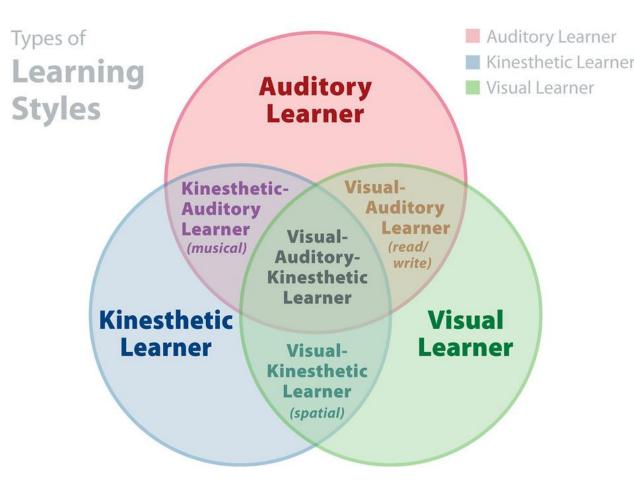




#### Scope

- Whole Uniface Platform
  - Development
  - Integration
  - Deployment
- Different professional roles
  - Analyst Designer
  - Developer / Support
  - Architect
  - Operations
  - Commercial





#### **Considerations**

- ILT is not suitable for eLearning
- Many learning styles
- Learner engagement
- Learning environment
- Language & Accessibility
- Content currency / maintenance

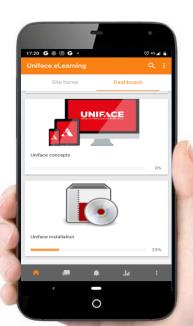




#### What we've done



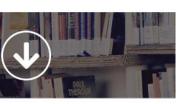




#### List of learning plans

Learning plans

Name 0001 - Uniface Fundamentals 0002 - Desktop Developer 0003 - DSP Web Developer 0004 - USP Web Developer 0005 - Mobile App Developer 0006 - Report Developer 0007 - Integration & Interfaces 0008 - Solution Architecture 0009 - Environment Management



- Uniface Fundamentals
- ▶ Core Skills

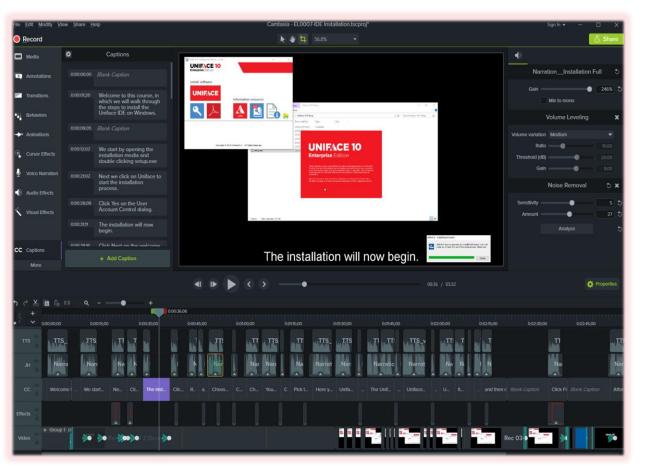
Introduction

- Advanced Skills
- Solution Development
- Environment Management
- Installation & Configuration
- Help Manual Tutorials

#### Progress

- Uniface eLearning LMS is live
- Approximately 80 modules
  - 3 10 minutes per module
  - Combine to form ~15 courses
  - Varied media, exercises & quizzes
- Course environment installer
- Mobile support
- Ongoing content production





#### **Content production**

- Multiple media types
  - Slide decks
  - Videos / Animations
  - Reference documents
  - Quizzes
- Narration
  - Al voice synthesis
  - Closed captions





#### Certification

- Certificates of completion
- Externally verifiable
- Certificates of competency





#### Roadmap

- eLearning infrastructure
- Concept modules
- Help tutorials modules
- Core learning modules
- Enable self registration
- Web specialization
- Desktop specialization
- Mobile specialization
- Environment specialization (tba)
- Certification paths

(done) (done) (done) (~12/2019)

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# UNIFACE eLearning

#### Thank you

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