

MHO IS UNIFACES

- Leading provider of "low code" development platforms for mission-critical enterprise applications
- Large, stable and growing market no significant market headwinds
- Founded in 1984; acquired by Compuware in 1994; Acquired by Marlin Equity in 2014
- Extremely loyal customer base of 500 active customers (direct, distributors & VAR's)
- More more than 10,000 customer sites







UNIFACE LEADERSHIP TEAM



Aad van Schetsen President



Roel Stoepker CTO



Arjan Schouten CFO



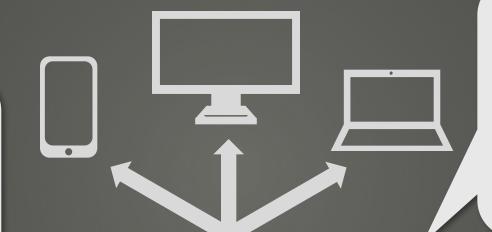
Deniz Yugnuk Vice President Sales



WHAT IS UNIFACE?

Uniface is a platform that is used to build, deploy and run custom enterprise applications: software that aids the functioning of a business.

Enterprise applications can be used for a range of purposes across an organisation, including business process management and customer relationship management (CRM) and almost any kind of transaction processing application



UNIFACE

Database Management System 1 Database Management System 2 Database Management System 3 The Uniface platform is low-code – most of the application is generated from the model defined by the users, rather than needing to be programmed.

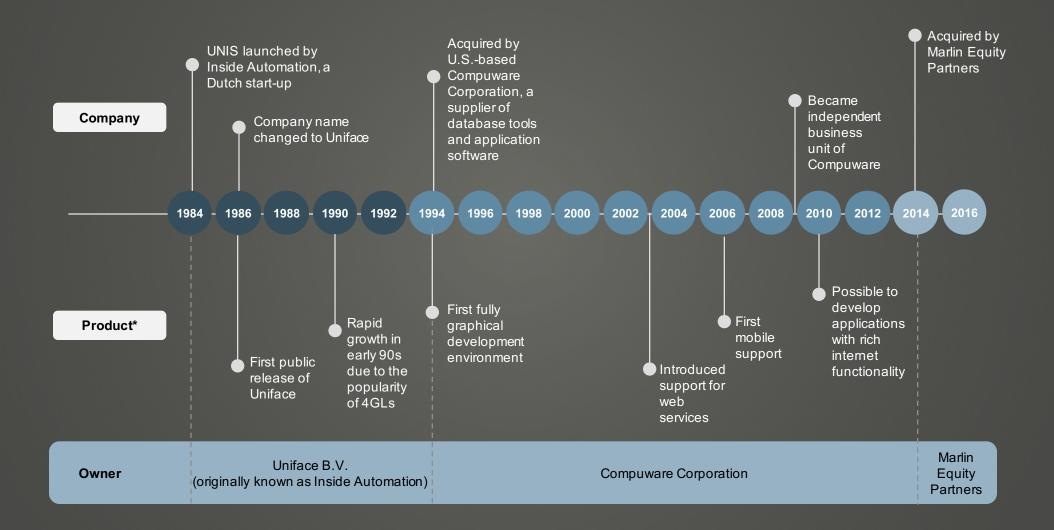
This enables applications to be developed more quickly than with traditional tools, as less code needs to be written for a given application.

The Uniface development environment is **model-driven** and **component-based**.

This enables a quicker, more robust and more intuitive way of developing applications relative to traditional development environments



UNIFACE HISTORY





PRODUCT EVOLUTION

2016

1984 - UNIS Multi-DB 4GL for

VAX/VMS launched by Inside Automation of the Netherlands

1986 - Uniface 3

First public release; advanced 4GL IDE and runtime with multi-DB support

1988 - Uniface 4 PC Support (MS-DOS):

improvements in IDE and runtime with multi-DB support

1990 - Uniface 5

Client/server deployment with remote DB access, Unix support, GUI support with Universal Presentation Interface (UPI), and 13+ data stores supported

1994 - Uniface 6

GUI form painter and application model editor. Macintosh support, Microsoft platform enhancements (OLE), reporting tools, and integrated version control

1997 - Uniface 7

Components and integration, request broker architecture, Web app server, and partitioning

2001 - Uniface 8

Scalability, load balancing, and performance; automatic garbage collection; and XML Web services

2003 - Uniface 8.3

WS-I Web services support; SOAP, COM, CORBA, and MQSeries connectors

2006 - Uniface 9

Thin-client support, early mobile support (Windows mobile), and Unicode

2008 - Uniface 9.2

Multichannel deployment; suite capabilities such as Uniface View portlets and Uniface Flow

2010 - Uniface 9.4

First Web support: RIA and "Web 2.0" functionality including AJAX and JavaScript

2011 - Uniface 9.5

Better client-side processing with JavaScript API, session management, and REST support

2012 - Uniface 9.6

New client/server GUI features. HTML5 control and JavaScript APIs, updated PC support (e.g., 64 bit), and agile release cycle

2015 - Uniface 9.7

Generation and distribution of mobile apps to App Store and Google Play

2010s

UNIFACE 10

Uniface 10

May 2015: An early adopter edition gives users the ability to build new web applications as well as providing an improved IDE

Sep 2016: First full edition allow new IDE to be used for existing

From 2017: Further IDE and mobile multitenancy application

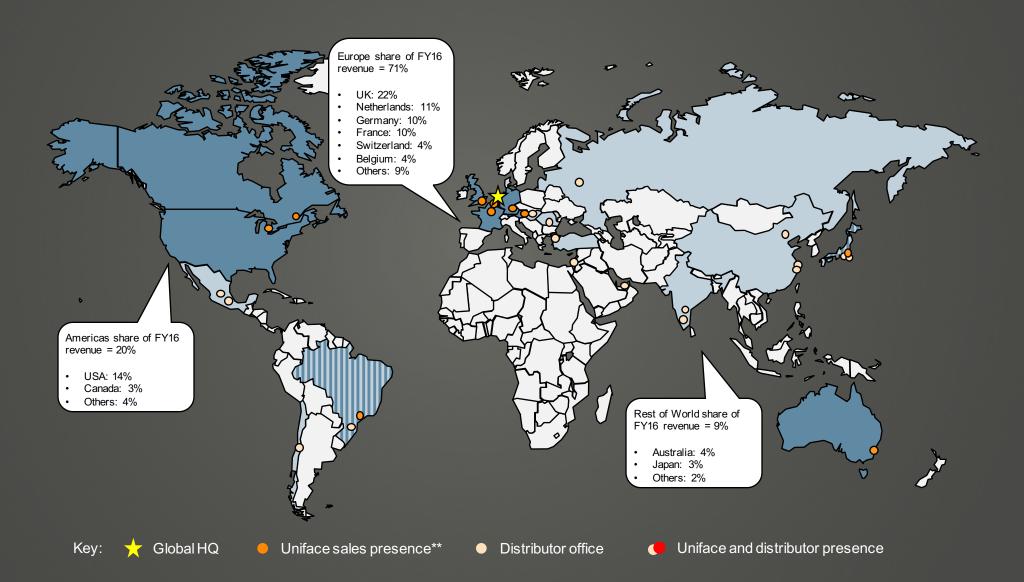
2000s

1990s

1980s



GLOBAL PRESENCE





CUSTOMERS





















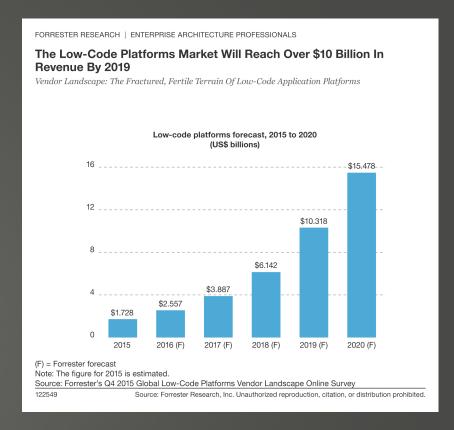






Guest View: Five reasons low-code development is no longer optional

Low-code application development is nothing new. In many ways, it's simply an offshoot of the 4GL trend of the 1980s and 1990s. But in today's fast-changing technology world, low-code has become more critical than ever. According to Forrester, the global market for low-code development will eclipse US\$10 billion by 2019. That makes sense, since the ... continue reading



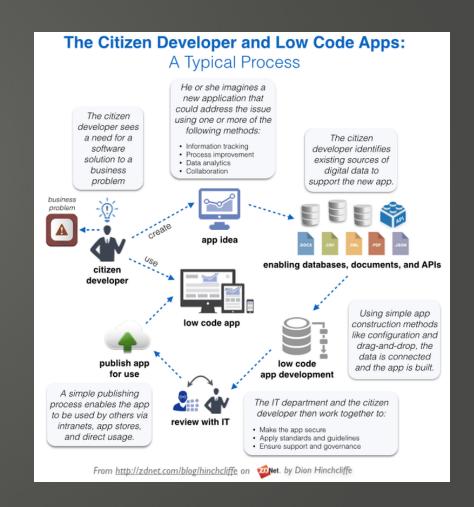
LOW CODE DEVELOPMENT

Uniface is perfectly positioned for the Low Code Development Market: High Productivity, Rapid, Iterative & Model Driven Development



BENEFITS OF LOW CODE DEVELOPMENT

- Aligns Business and IT stakeholders: brings IT and the business together.
- Enabling more rapid, iterative and collaborative development.
- Seamless deployment of applications.
- Applications are easily changed.
- Ensuring greater software quality and more successful business outcomes.





UNIFACE CHARACTERISTICS

- Low Code Development Platform
- High Productivity & Maintainability
- Reliability: > 95% success rate
- Able to learn within 1 month
- Average application life cycle: 20+ years
- Maintenance renewal rates: ~97%
- Freedom of Deployment





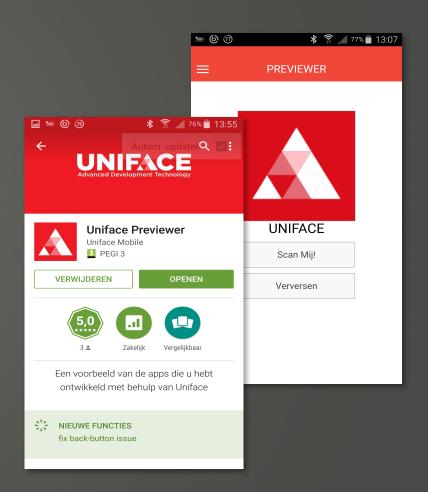
FREEDOM OF DEPLOYMENT





UNIFACE 9.7

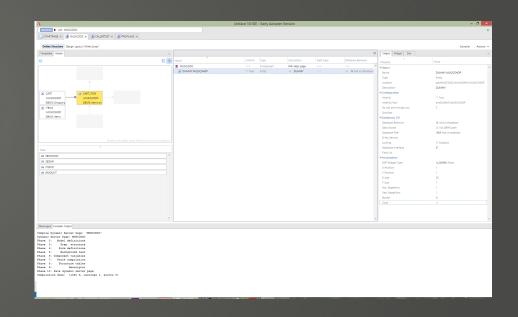
- New Mobile functionality in 9.7.02
- Mobile build and deployment capabilities
- Generate installable mobile apps
- Distribute Uniface mobile apps to the App Store & Google Play
- Released June 1st 2016





UNIFACE 10

- Release in September 2016
- Redesigned IDE:
 - More productivity
 - Intuitive
 - Easier to learn
- Upwards compatibility from 9.6/9.7
- Uniface 10 developed with Uniface 10
- Tutorial-based Training





UNIFACE BEYOND VERSION 10

- Cloud, Cloud, Cloud:
 - Cloud Based Deployment
 - APAAS
- Other:
 - Uniface Community Edition
 - More Mobile functionality
 - New License Manager
 - New Installer
 - More...





AMSTERDAM LONDON PARIS **DETROIT** TOKYO

THANK YOU

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President

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